



**Order No.** \_\_\_\_\_

Please put the number that appears on the top right of your invoice.

Reason for Return

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ComicsAndGaming.com's Return Policy

- 1) We must be notified of the return within 7 days of your receipt of the product.
- 2) The product must still be in MINT FACTORY SEALED CONDITION. If a child opens a toy, plays with it and breaks it, we cannot accept it back. If opened and/or un-sellable merchandise is returned to us we cannot refund the merchandise and we will not be able to reimburse you for shipping. If the item's factory seal is broken, we cannot accept the item back. Please pack your returns carefully.
- 3) If the return was due to an error of ours (for instance, we accidentally sent the wrong merchandise), we will accept responsibility for all shipping costs related to the return. When shipping back the incorrect item to us, please use USPS 1st Class Mail or Priority Mail. If the package is too large or very valuable, please feel free to contact us so that we may arrange the return. Your credit card will be refunded for the shipping, or store credit can be issued to you.
- 4) If the return is not due to an error of ours (i.e.- you ordered it and then decided later on that you don't want it), the buyer accepts full responsibility for all shipping costs plus a 10% re-stocking fee will be deducted from your refund. Please fill out the back of the sheet attached to your invoice.
- 5) Package returned to us marked "Refused", "Undeliverable", or otherwise, are subject to a 30% re-stocking fee (This is solely to recoup our losses from charges we incur when this happens). If a package is lost or misdirected due to an incorrectly input address, ComicsAndGaming.com is completely not responsible. We have no control over addresses typed on the checkout pages. Please make sure you have typed in the correct address.